



NSPCC



Keeping Children Safe Online



Miss Morriss and Mrs Gadhvi



Inspired by James Fraser



ABOUT US

Miss Morriss

- Year 6 teacher and Computing lead at Oakmere Primary

Mrs Gadhvi

- INCO and Safeguarding Lead

AGENDA

- The Internet – Pros and Cons
- Social Media
- Sharing Too Much Information
- Getting a Grip on Gaming
- The Reality of Cyberbullying
- Guidance for Parents and Children
- Protecting Yourself
- Online safety at Oakmere Primary School
- Q & A and Evaluation



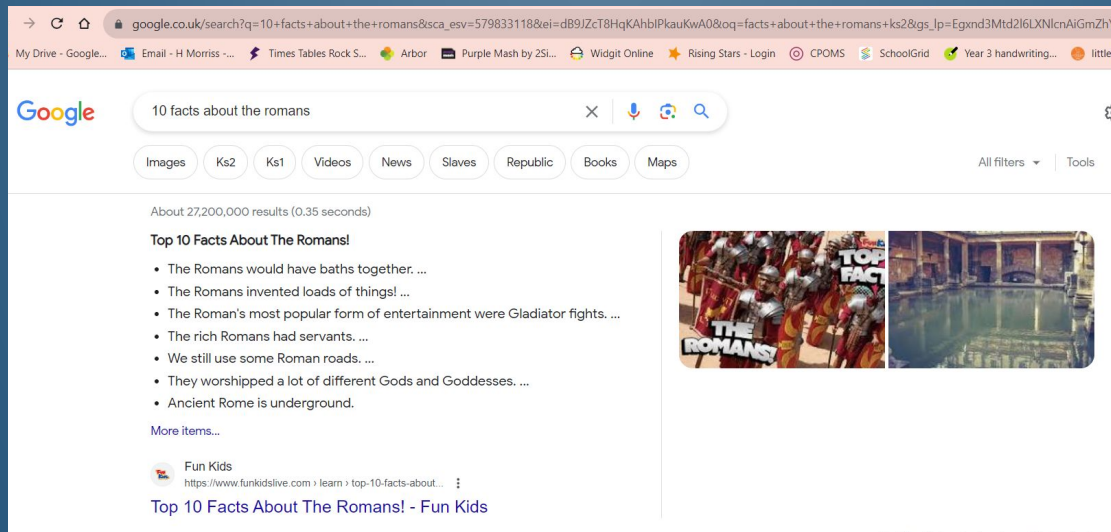
**THE INTERNET IS AN
INCREDIBLE PLACE!!!**



THE INTERNET: AKA

- CYBERSPACE
- THE WEB
- THE NET
- THE INFORMATION HIGHWAY
- THE WORLD WIDE WEB

THE INTERNET IS AN INCREDIBLE PLACE!!!



- Looking up information on the internet is called browsing because you use a browser.
- See how we have found 10 facts about The Romans in 35 seconds!
- Some people call it “surfing”

THE INTERNET IS AN INCREDIBLE PLACE!!!





Internet safety: A mother's story of how a paedophile groomed her 11-year-old daughter online

Tired of the endless rows, Hannah H finally gave in to the demands from her 11-year-old daughter to have a Facebook account. Little did she know that she had opened the door to a paedophile who lived in her town – and the events that followed were life-changing. She explains how easily he gained her daughter's trust and how little she knew about protecting her online.

Monday 06 February 2017 23:11



(P. photo: iStock)

Newsbeat

Online hate speech rose 20% during pandemic: 'We've normalised it'

By Michael Baggs
Newsbeat reporter

15 November 2021



Online hate speech in the UK and US has risen by 20% since the start of the pandemic, according to a new report.

Youth charity Ditch the Label commissioned the study, which analysed 263 million conversations in the UK and US, between 2019 and mid-2021.

Compulsive video gaming classified as a new mental health problem by WHO

By JAMEY KEATEN The Associated Press

MARIA CHENG

Mon., June 18, 2018



GENEVA—The World Health Organization says some obsessive video gamers may really have an addiction.

In its latest revision to a disease classification manual, the UN health agency said Monday that compulsively playing video games now qualifies as a mental health condition. The statement confirmed the fears of some parents but led critics to warn that it may risk stigmatizing too many young video players.



The World Health Organization says that compulsively playing video games now qualifies as a new mental health condition, in a move that some critics warn may risk stigmatizing too many young players. (The Associated Press)

What is Online Safety?

Online safety is being aware of any potential dangers you could come across when being whilst using the Internet

This applies to all electronic devices such as Ipads, chromebooks, laptops, computers, mobile phones, Smart TV's, tablets, consoles etc.

How important is it?

At Oakmere, we have a legal duty of care to try to protect pupils, not just from online predators, but also from other online risks such as cyber-bullying, fraud and pornography. We ensure our online procedures keep children safe. We teach the children about online safety inside and outside school. In addition, we monitor internet use and rely on the Senso filtering system to block certain sites, but censorship alone isn't enough. We need your help parents, you **MUST** keep your children safe online and ensure they are monitored at **ALL** times!

The 4 C's of Online Safety

Content	Contact	Conduct	Commerce
<ul style="list-style-type: none">• Illegal• Inappropriate / harmful e.g. fake news, racism, misogyny, self-harm, extremism, pornography	<ul style="list-style-type: none">• Bullying• Grooming• Sexual harassment• Exploitation• Influencing• <i>*end-to-end encryption</i>	<ul style="list-style-type: none">• Privacy• Digital footprint• Health and wellbeing• Nudes and semi-nudes• Copyright• Live Streaming	<ul style="list-style-type: none">• Online gambling• Advertising• Phishing scams• Financial scams• Micro-transactions



Statistics

One in five 8 to 11 year olds and **seven in ten** 12 to 15 year olds has a social media profile.



1 in 4 children have experienced something upsetting on a social networking site.



There were over **11,000 counselling sessions** with young people who talked to Childline about online issues last year

1 in 3 children have been a victim of cyberbullying.



Almost **1 in 4** young people have come across **racist or hate messages** online.



There were over **3,700 counselling sessions** with young people who talked to Childline last year about online sexual abuse.



In 2015, the Internet Watch Foundation identified **over 68,000 URLs** containing child sexual abuse images.

Around **1 in 7** young people have taken a semi-naked/naked picture of themselves. Over half went on to share the picture with someone else.



Three-quarters of parents have looked for or received information or advice about how to help their child manage online risks

3-4s



1% have their own smartphone, 19% have their own tablet.

96% watch TV on a TV set, for 14h a week.

30% watch TV on other devices, mostly on a tablet.

36% play games, for nearly 6½h a week.

52% go online, for nearly 9h a week.

69% of these mostly use a tablet to go online.

32% watch TV programmes via OTT services (like Netflix, Now TV or Amazon Prime Video).

45% use YouTube, 80% of these say they use it to watch cartoons while 40% say funny videos or pranks.

1% have a social media profile

5-7s



5% have their own smartphone, 42% have their own tablet.

97% watch TV on a TV set, for around 13¼h a week.

44% watch TV on other devices, mostly on a tablet.

63% play games, for around 7½h a week.

82% go online, for around 9½h a week.

67% of these mostly use a tablet to go online.

44% watch TV programmes via OTT services (like Netflix, Now TV or Amazon Prime Video).

70% use YouTube, 65% of these say they use it to watch cartoons while 61% say funny videos or pranks.

4% have a social media profile.

8-11s



35% have their own smartphone, 47% have their own tablet.

94% watch TV on a TV set, for nearly 13h a week.

43% watch TV on other devices, mostly on a tablet.

74% play games, for around 10h a week.

93% go online, for around 13½h a week.

45% of these mostly use a tablet to go online, with 24% mostly using a mobile.

43% watch TV programmes via OTT services (like Netflix, Now TV or Amazon Prime Video).

77% use YouTube, 75% of these say they use it to watch funny videos or pranks while 58% say music videos.

18% have a social media profile.

40% who own a mobile are allowed to take it to bed with them, it's 28% among tablet owners.

12-15s



83% have their own smartphone, 50% have their own tablet.

90% watch TV on a TV set, for around 13¼h a week.

62% watch TV on other devices, mostly on a tablet or mobile.

76% play games, for around 13¼h a week.

99% go online, for 20½h a week.

53% of these mostly use a mobile to go online, with 23% mostly using a tablet.

58% watch TV programmes via OTT services (like Netflix, Now TV or Amazon Prime Video).

89% use YouTube, 74% of these say they use it to watch funny videos or pranks with same proportion saying music videos.

69% have a social media profile.

71% who own a mobile are allowed to take it to bed with them, it's 61% among tablet owners.

Ofcom
making communications work
for everyone

Children and parents: Media use and attitudes report 2018



Making
sense
of media

Published 29 January 2019



Are you aware of what your child is reading before bed? No online devices in bedroom please!

Children's Digital Playground

What do children do online?

- Use educational apps to support learning
- Online search engines
- Watching videos on YouTube
- Playing online games - are they age appropriate?
- Older children might be using Tik Tok



Do you know all the ways that people communicate online?

- E-mail
- Whatsapp messaging, texting
- Instant Messaging
- Facebook
- X - formerly known as Twitter
- Blogging / Vlogging
- Verbal / Text Communication through online gaming
- Skype / FaceTime / Instagram / Whatsapp / TikTok
- Exchange images / video clips by phone such as Snapchat
- Upload images / video to an online space like YouTube
- Comments on posts/updates/photos
- Home devices like Amazon Echo / Google Home





What are the Age Limits on Social Media?



The minimum age to open an account on Facebook, Twitter, Instagram, Pinterest, TikTok, Tumblr and Snapchat is

For Whatsapp, it's

YouTube requires account holders to be , but a year old can sign up with a parent's permission.

Social Media sites for kids

6-10 Years

Spotlite (formerly Kudos)

PlayKids Talk

GoBubble

Grom Social

11-13 Years

PopJam

These are aimed at children. However, they're not 100% safe. Please ensure your children are accessing technology in front of you, always.



Sharing Photos



Remind your child that it can be dangerous to share photos online. Anyone can get access to online photos. This could lead a stranger to identifying which school your child attends.

RISKS OF LOCATION SERVICES



This can be great for parents but a risk too...

- Target for street robbery
- Share location unknowingly
- Photos have locations attached
- Photos/Videos can be shared

Website images / Video stream

- ALL images sent on any device can be captured!
- Video conferencing can be captured!
- Take images / video on a Smartphone
- Sent to friend and then shared widely - risk of children being bullied
- Shared on Internet which puts children at risk
- Stolen from social network sites



TIPS WHEN GIVING CHILDREN A MOBILE PHONE

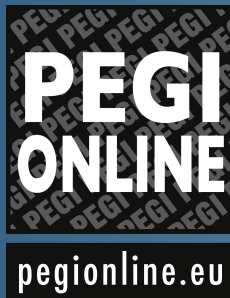
- Allow your child to have a mobile phone when it is needed such as if they're **leaving the house alone or when they are starting secondary school**
- Check what functions the mobile phone has before buying – Internet, private messaging, built in applications e.g. Location services.
- Ensure you have set parental controls where required – talk to the service provider
- Do not allow mobiles in the bedroom at night; insist that they need to be charged overnight in **your** bedroom or the kitchen.



GAMING

Multiplayer Online Role Playing Game





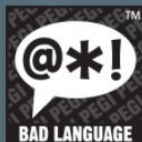
PEGI RATINGS

PEGI (The Pan-European Game Information age rating system) was established in 2003 to help European parents make informed choices

TWO LEVELS OF INFORMATION AS A GUIDE : THE PEGI AGE LABELS



THE CONTENT DESCRIPTORS



Although these games are marketed to be the 'coolest' games out there, they are not suitable for primary aged children.





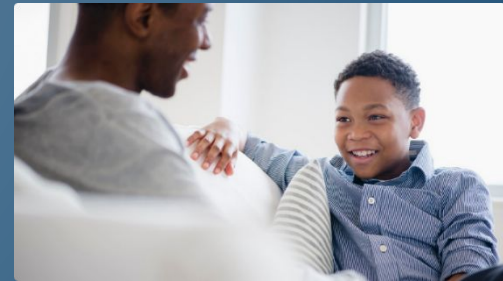
Do you know who you're really talking to online? Know the dangers, your children could be at risk.

Someone who tells you "she" is a teenager could turn out to be a 40-year old man posing as a teenager!



CHILDREN NEED TO TAKE RESPONSIBILITY FOR WHAT THEY ARE PLAYING ONLINE...

- Always check a game's PEGI rating and content warnings to see if it is suitable for you to play.
- If unsure then ask your parents or teacher about it and discuss whether you should be playing the game or not.
- Check how long you are playing games and at what times.
- Don't play a game just because you hear everyone else is playing it. Always ask your parent or teacher...
- There are plenty of games out there with an age-appropriate PEGI rating...



Plenty of good games rated 3 & 7



TOP TIPS FOR ONLINE SAFETY

- Ensure your children are accessing ALL devices in a family space.
- Ask your children which sites they are using
- Tell your child to NEVER meet someone in person who they've met in the cyber world.
- Ensure your child NEVER gives out any personal information.
- Set parental controls for ALL devices.
- Set time limits on how long they use technology.
- Allow ample screen-free time before bedtime

Don't be a Cyber Bully!

Just like there are bullies in the real world, there are bullies in the cyber world. The words you say online can hurt just as bad as being physically hurt.



In the Real world vs the Cyber world, a bully uses **intimidation** as their favorite tool.

CYBER-BULLYING



UNICEF:

When bullying happens online it can feel as if you're being attacked everywhere, even inside your own home. It can seem like there's no escape. The effects can last a long time and affect a person in many ways:

- **Mentally** – feeling upset, embarrassed, stupid, even afraid or angry
- **Emotionally** – feeling ashamed or losing interest in the things you love
- **Physically** – tired (loss of sleep), or experiencing symptoms like stomach aches and headaches

The feeling of being laughed at or harassed by others, can prevent people from speaking up or trying to deal with the problem. In extreme cases, cyberbullying can even lead to people taking their own lives.

Cyberbullying can affect us in many ways. But these can be overcome and people can regain their confidence and health.

YOU ARE NOT ALONE!



Be careful!

Once it's said,
the web is fed.

Say **NO** to cyberbullying.

What stops children from telling someone they are being cyberbullied?

- Some children might not be sure if they are being bullied online.
- They might feel worried about telling an adult, they might not be believed or get into trouble.
- Some children might feel that they will be bullied even more by telling someone
- They worry that they might get ALL devices taken away from them and no access
- Encourage your children that they **MUST** tell someone and not feel worried, we are here to help them and they are not alone.





How to Deal with **Cyberbullying**

SAVE

any evidence of the bullying
and show an adult.

BLOCK

messages or the person.
Do not respond to them in any way.

LOG OFF

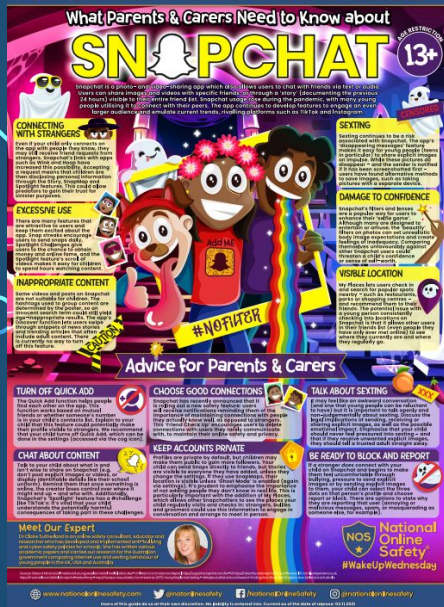
the site where the cyberbullying
is happening.

TALK

to someone you trust about it.



GUIDANCE FOR PARENTS



ChildNet
CEOP
NSPCC
Childline
UNICEF
ThinkuKnow
UK Safer Internet Centre
Internet Matters
School Website
National Online Safety
Police



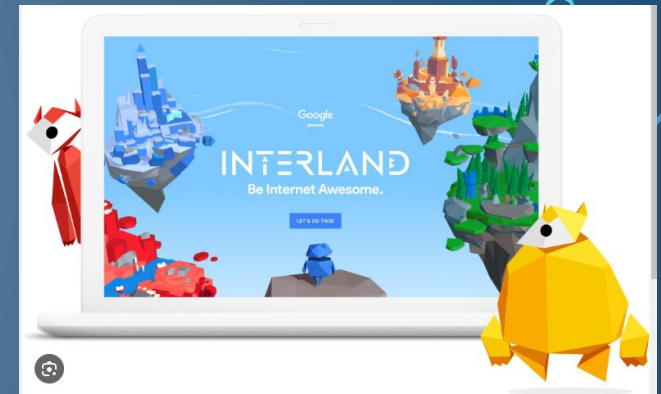
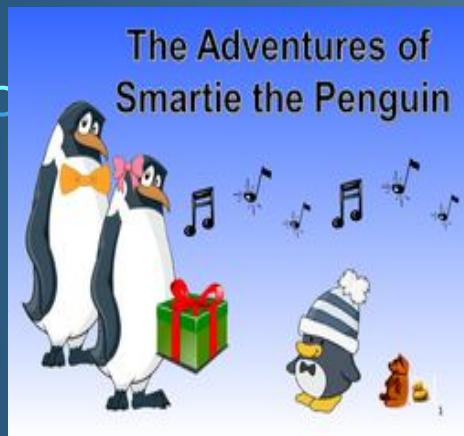
Links to Online Safety support sites

- ChildNet <https://www.childnet.com/>
- CEOP <https://www.ceop.police.uk/Safety-Centre/>
- NSPCC <https://www.nspcc.org.uk/keeping-children-safe/online-safety/>
- Childline <https://www.childline.org.uk/>
- ThinkuKnow <https://www.thinkuknow.co.uk/>
- UK Safer Internet Centre <https://saferinternet.org.uk/>
- Internet Matters <https://www.internetmatters.org/>
- UNICEF <https://www.unicef.org/end-violence/how-to-stop-cyberbullying>

How can you help your children?

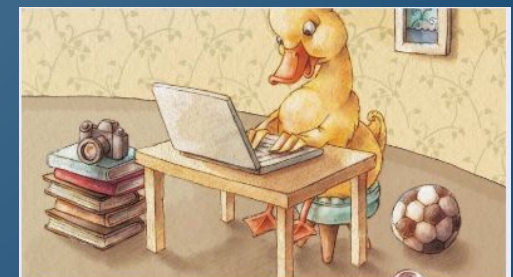
- Engage with your children and find out what they are doing online.
- Ensure you have installed child-safe internet filtering - ask your internet service provider
- Schedule times of when your child can use the technology
- Be open-minded and adapt to technology as it evolves
- Ask the school for advice.
- Network with other parents





Guidance for children

- Self-image & Identity
- Online Relationships
- Online Reputation
- Online Bullying
- Managing Online Information
- Privacy & Security
- Copyright & Ownership
- Gaming



About Digiduck

Learn more about the Digiduck stories and access learning activities to use after you've read them.

The internet is a brilliant place to learn and explore,
just remember to always be SMART!



IS FOR SAFE

Never give out personal information to strangers on the internet. Personal information includes things like your home address and your birthday.



IS FOR MEET

Never ever meet up with a stranger you have met online unless a parent or guardian has said it is ok and is present. Never, never, never, never, never.



IS FOR ACCEPTING

Don't open emails from people you don't know, they could contain viruses. If you get a strange email from a friend and you think they might have a virus make sure you let them know!



IS FOR RELIABLE

Don't believe everything you read online, check your facts! Did you read it on a reliable website like the BBC? Are other websites saying the same thing? Does it tell you where they got the information from?



IS FOR TELL

If you have an online safety problem, make sure you tell someone. Tell a parent, guardian, or teacher as soon you can.

The SMART Rules

Are you following the SMART rules?

Never give your personal details out online?



Never meet a stranger online

Digital Footprint

Remember, everything you put online will stay there forever so please talk to your children about the importance of what they are posting on the internet. Once it's said, the web is fed!

Please make sure you are monitoring your child's online activity at all times.



Online Safety at Oakmere Primary

- Online safety topic taught within the curriculum
- Online safety information for parents and all staff
- Online safety policy
- Online safety incidents logged within our Safeguarding systems.
- Staff only use appropriate websites, LGfL filtering blocks inappropriate sites. Pupil information can only be accessed by those in the school.
- SMART rules and Cyberbullying
- Help posters are displayed in classrooms

