Art Skills Progression Map

| Art skill | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 |
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|  | work. |  |  |  |  |  |  |
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| Painting | Recognise and name different colours. <br> Understands that when colours are mixed, new colours are created. <br> Select and create different colours. <br> Uses a variety of tools to apply paint, e.g. brushes of different sizes, sponges etc. Explore working with paint on different surfaces and in different ways (e.g. different textured, coloured, sized and shaped paper). <br> Work from direct observation and | Use foam, <br> sponge and thick brushes to experiment with colour. <br> Use different types of paint e.g ready mix and watercolour. | Know Primary and Secondary colours and how to mix paint to achieve colours, tones and tints. Use different brushes / tools for mark making, ( toothbrush / straw / sponge). Experiment with texture by adding glue, sawdust, sand etc. <br> Analyse differences and similarities between different painting styles and methods e.g abstract, pointillism, watercolour, oil. Use a painting style and mix colours to represent | Mix paint effectively to desired colours and tones. Use different brushes / tools for different purposes. Consider composition, colour, texture and form. Evaluate and refine drawings and paintings. | Mix paint effectively to desired colours and tones, selecting appropriate brushes. <br> Consider composition, colour, texture and form in preparation pieces and final piece. | Mix paint to achieve specific colours, including tertiary and complementary colours. <br> Investigate composition, tools and painting techniques. Learn about great painters, painting styles and techniques. | Show colour, effect, texture and light in painting. <br> Paint to show visual and tactile qualities matching intention. |


|  | imagination. |  | something seen, <br> remembered or <br> imagined. <br> Evaluate and <br> revisit artwork. |  |  |  |
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| Collage |  | Experience <br> working <br> with collage <br> materials <br> :layering and <br> adding <br> different <br> media. | Select and sort <br> materials, <br> discussing their <br> qualities. <br> Experiment with <br> collage <br> techniques, <br> cutting, tearing, <br> overlap, overlay, <br> roll, fold, <br> contrast, attach, <br> glue, stitch, <br> texture, pattern. <br> Creates areas of <br> interest and <br> effect. | Experiment with <br> collage <br> techniques, <br> cutting, tearing, <br> overlap, overlay, <br> roll, fold, <br> contrast, attach, <br> texture, pattern. | Experiment with <br> a variety of <br> drawing and <br> collage <br> techniques. <br> Select and use <br> materials to <br> achieve a <br> specific <br> outcome. | Create artwork <br> using collage <br> techniques. |


|  | Impress and <br> apply simple <br> decoration. <br> Cut shapes <br> using scissors <br> and other <br> modelling <br> tools. <br> Use tools such <br> as scissors, <br> staplers, clay <br> tools, split pins <br> and shape <br> cutters <br> competently and <br> appropriately. <br> Build a <br> construction/ <br> sculpture <br> using a <br> variety of objects from <br> observation <br> or <br> imagination <br> e.g. <br> recycled, natural and manmade materials. | required for 3D construction. <br> Draw and evaluate a 2D design to be made into a 3D sculpture. <br> Recreate 2D image in a 3D piece, using a variety of tools and materials. Describe the differences and similarities between different sculpture techniques e.g clay and wire. | required for ceramics <br> Draw and evaluate a 2D design to be made into a ceramic piece. <br> Recreate 2D <br> image in a 3D piece, using clay tools. <br> Describe the differences and similarities between different sculpture techniques e.g clay and wire. |  | pattern, texture, shape, form). Use tools, materials and techniques taught to express own ideas and produce 3D outcome. Experiment with different sculpture materials. | variety of genres and cultures. <br> Use tools, techniques and materials to express own ideas and produce outcomes. |  |
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| Textiles | Decorate a piece of fabric using different implements, e.g.fabric pens, paints, sticking buttons. Has a go at threading a needle. Experience simple weaving: paper, twigs. | Handle, sort, manipulate materials such as threads, cottons, wool etc. <br> Analyse textile materials and discuss different qualities and uses. <br> Show awareness of colour, texture and shape in textiles. | Cut threads and fibres. <br> Stitch a simple straight line stitch using a long needle. Design, make and evaluate a textile based product. Weave paper and wool using a loom and $2+$ colours. | Use contrasting colours in stitching or weaving. Dye fabric using textile techniques e.g batik, tie dye. Design, cut and embellish fabrics, using patterns. Learn about a range of textile techniques, materials, artists and designers. | Use a variety of stitches and embellishments to produce patterns. Produce textile work from drawn images. | Embellish components of textile pieces. Develop experience in embellishing, using more advanced stitching and applique techniques. Use a range of methods and techniques to achieve specific outcome. |
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| Printing | Use stamps / fingers / hands to produce repeated images. | Explore images through mono printing. | Print on a fabric. <br> Use poly <br> tile/string/blocks <br> / leaves to <br> create repeat <br> pattern prints <br> using 2 colours <br> and a variety of papers. <br> Creates areas of interest and effects in print. | Make relief prints using card, string, textured materials. <br> Experiment with a range of printing methods e.g. mono printing, poly tile printing. <br> Make connections between own work and | Make relief prints using card, string, textured materials. <br> Experiment with a range of printing methods e.g. mono printing, poly tile printing, layers, stencils. <br> Design a print for a purpose. | Create intricate patterns, showing knowledge of colour, line, shape and texture. <br> Learn about print techniques and artists work. Use printing techniques to produce an outcome. |


|  |  |  |  |  | printing in the environment e.g fabrics, wallpaper. Design a print for a purpose. |  |  |
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| Photography |  |  | Take <br> photographs using digital technology, experiment with compositions and movement. <br> Manipulate <br> photographs <br> using digital technology crop, blur, add effects. <br> Learn basic principles and processes of photography. <br> Explore negative and positive images using photographic methods. | Use digital media to experiment and create an image. <br> Learn about photography as an art form and specialist photographers. Develop awareness of scale, perspective, movement, colour, mood and feelings in photography. Take photos and manipulate using computing programmes; crop, rotate, blur etc. |  |  |  |


|  |  |  | Learn about the uses of photography. |  |  |  |  |
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| Artist Knowledge | Begin to learn and talk about artists and artwork, considering technique and materials. Recognise great artists and artwork. | Analyse the work of a range of sculptors. | Analyse and discuss textile uses, artists, designers and craft makers. Analyse the work of a range of artists / ceramicists / sculptors describing the differences and similarities between different practices and disciplines, and making links to own work. | Learn about great painters and painting styles. | Learn about artists / designers that use printing methods. Learn about great painters and painting styles. <br> Learn about sculptors materials and techniques in history. | Learn about collage artists and collage styles. <br> Learn about artists / designers that use printing methods. | Learn about textile techniques, artists and designers. <br> Evaluate and analyse creative works using the language of art, craft and design. Know about great artists and designers and understand the historical and cultural development of their art forms. |

