## Art Skills Progression Map



Art skill	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	Hold and use drawing tools (pencil, rubbers, crayon, pastels, chalk, pen, felt tip) with some control to make marks (from observation or imagination). Selects coloured drawing implements for a purpose. Uses drawing tools to make marks, lines and curves. Draws accurate Representation of people and objects. Talk about their own and others'	Mark makes on a variety of papers. Use lines to represent objects seen, remembered or imagined. Observes shapes in natural and human form and draws them.	Explore tone using different media ( pencils, pastels etc). Use the artistic formal elements (line, tone, form, shape, space, colour, texture) to draw things seen, remembered or observed.	Use sketchbook to record observations and to review and revisit ideas. Use line, tone and shade in drawings with a range of media. Begin to draw simple perspective. Use drawing as an investigative process. Use different media and papers to draw images from primary or secondary sources.	Use line, tone and shade in drawings with a range of media in more detail. Evaluate and refine drawings and paintings.	Use art formal elements to draw from primary and secondary sources.	Draw from primary and secondary sources,improvin g mastery of art and design techniques, including drawing. Use art formal elements to recreate images (line, tone, form, shape, colour). Use sketchbook to record observations and to review and revisit ideas, considering presentation, layout and use of media and text.

work.					
Painting Recognise and name different colours. Understands that when colours are mixed, new colours are created. Select and creat different colours Uses a variety of tools to apply paint, e.g. brushes of different sizes, sponges etc. Explore working with paint on different surfaces and in different surfaces and in different textured, coloured, sized and shaped paper). Work from direct observation and	Know Primary and Secondary colours and how to mix paint to achieve colours, tones and tints. Use different brushes / tools for mark making, ( toothbrush / straw / sponge). Experiment with texture by adding glue, sawdust, sand etc. Analyse differences and similarities between different painting styles and methods e.g abstract, pointillism, watercolour, oil. Use a painting style and mix colours to represent	Mix paint effectively to desired colours and tones. Use different brushes / tools for different purposes. Consider composition, colour, texture and form. Evaluate and refine drawings and paintings.	Mix paint effectively to desired colours and tones, selecting appropriate brushes. Consider composition, colour, texture and form in preparation pieces and final piece.	Mix paint to achieve specific colours, including tertiary and complementary colours. Investigate composition, tools and painting techniques. Learn about great painters, painting styles and techniques.	Show colour, effect, texture and light in painting. Paint to show visual and tactile qualities matching intention.

	imagination.		something seen, remembered or imagined. Evaluate and revisit artwork.				
Collage	Experience working with collage materials :layering and adding different media.	Select and sort materials, discussing their qualities. Experiment with collage techniques, cutting, tearing, overlap, overlay, roll, fold, contrast, attach, glue, stitch, texture, pattern. Creates areas of interest and effect.	Experiment with collage techniques, cutting, tearing, overlap, overlay, roll, fold, contrast, attach, glue, stitch, texture, pattern.	Experiment with a variety of drawing and collage techniques. Select and use materials to achieve a specific outcome.	Create artwork using collage techniques.	Experiment with a variety of drawing and collage techniques e.g charcoal and chalk drawings, printing, mixed media. Select and use materials to achieve a specific outcome.	Use collage techniques for final pieces, sketchbook preparation and as a surface for preparatory drawings.
3D Skills	Explore malleable media such as clay, salt dough, playdoh and sand.	Manipulate, experiment and construct with 3D materials - card, paper mache, fabrics. Experiment and use tools	Manipulate, experiment and construct with 3D materials - clay. Experiment and use tools	Recreate 2D image in a 3D piece.	Explore how 2D drawings can become 3D forms. Use art formal elements to recreate a 3D form ( colour,	Develop 3D artefact / sculpture from a 2D design for a specific outcome. Learn about 3D work from a	Use tools, techniques and materials to express own ideas and produce 3D outcomes.

Impress and	required for 3D	required for	pattern, texture,	variety of genres	
apply simple	construction.	ceramics	shape, form).	and cultures.	
decoration.	Draw and	Draw and	Use tools,	Use tools,	
Cut shapes	evaluate a 2D	evaluate a 2D	materials and	techniques and	
using scissors	design to be	design to be	techniques	materials to	
and other	made into a 3D	made into a	taught to	express own	
modelling	sculpture.	ceramic piece.	express own	ideas and	
tools.	Recreate 2D	Recreate 2D	ideas and	produce	
Use tools such	image in a 3D	image in a 3D	produce 3D	outcomes.	
as scissors,	piece, using a	piece, using clay	outcome.		
staplers, clay	variety of tools	tools.	Experiment with		
tools, split pins	and materials.	Describe the	different		
and shape	Describe the	differences and	sculpture		
cutters	differences and	similarities	materials.		
competently and	similarities	between			
appropriately.	between	different			
Build a	different	sculpture			
construction/	sculpture	techniques e.g			
sculpture	techniques e.g	clay and wire.			
using a	clay and wire.				
variety of					
objects from					
observation					
or					
imagination					
e.g.					
recycled,					
natural and					
matural and					
materials.					

Textiles	Decorate a piece of fabric using different implements, e.g.fabric pens, paints, sticking buttons. Has a go at threading a needle. Experience simple weaving: paper, twigs.	Handle, sort, manipulate materials such as threads, cottons, wool etc. Analyse textile materials and discuss different qualities and uses. Show awareness of colour, texture and shape in textiles.	Cut threads and fibres. Stitch a simple straight line stitch using a long needle. Design, make and evaluate a textile based product. Weave paper and wool using a loom and 2 + colours.	Use contrasting colours in stitching or weaving. Dye fabric using textile techniques e.g batik, tie dye. Design, cut and embellish fabrics, using patterns. Learn about a range of textile techniques, materials, artists and designers.	Use a variety of stitches and embellishments to produce patterns. Produce textile work from drawn images.	Embellish components of textile pieces. Develop experience in embellishing, using more advanced stitching and applique techniques. Use a range of methods and techniques to achieve specific outcome.
Printing	Use stamps / fingers / hands to produce repeated images.	Explore images through mono printing.	Print on a fabric. Use poly tile/string/blocks / leaves to create repeat pattern prints using 2 colours and a variety of papers. Creates areas of interest and effects in print.	Make relief prints using card, string, textured materials. Experiment with a range of printing methods e.g. mono printing, poly tile printing. Make connections between own work and	Make relief prints using card, string, textured materials. Experiment with a range of printing methods e.g. mono printing, poly tile printing, layers, stencils. Design a print for a purpose.	Create intricate patterns, showing knowledge of colour, line, shape and texture. Learn about print techniques and artists work. Use printing techniques to produce an outcome.

		printing in environme fabrics, wallpaper Design a p for a purp	ent e.g .rint
Photography	Take photographs using digital technology, experiment with compositions and movement. Manipulate photographs using digital technology - crop, blur, add effects. Learn basic principles and processes of photography. Explore negative and positive images using photographic methods.	Use digital media to experiment and create an image. Learn about photography as an art form and specialist photographers. Develop awareness of scale, perspective, movement, colour, mood and feelings in photography. Take photos and manipulate using computing programmes; crop, rotate, blur etc.	

			Learn about the uses of photography.				
Artist Knowledge	Begin to learn and talk about artists and artwork, considering technique and materials. Recognise great artists and artwork.	Analyse the work of a range of sculptors.	Analyse and discuss textile uses, artists, designers and craft makers. Analyse the work of a range of artists / ceramicists / sculptors describing the differences and similarities between different practices and disciplines, and making links to own work.	Learn about great painters and painting styles.	Learn about artists / designers that use printing methods. Learn about great painters and painting styles. Learn about sculptors materials and techniques in history.	Learn about collage artists and collage styles. Learn about artists / designers that use printing methods.	Learn about textile techniques, artists and designers. Evaluate and analyse creative works using the language of art, craft and design. Know about great artists and designers and understand the historical and cultural development of their art forms.